

PS7 due today
PS8 due next Monday, Apr 7
Coming soon: PS9, PRR10

# Class 19: Uncomputability

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#### **More Turing Machines**



### **Recap: Computable numbers**

ON COMPUTABLE NUMBERS, WITH AN APPLICATION TO THE ENTSCHEIDUNGSPROBLEM

By A. M. Turing.

[Received 28 May, 1936.—Read 12 November, 1936.]

The "computable" numbers may be described briefly as the real numbers whose expressions as a decimal are calculable by finite means. Although the subject of this paper is ostensibly the computable numbers, it is almost equally easy to define and investigate computable functions of an integral variable or a real or computable variable, computable predicates, and so forth. The fundamental problems involved are, however, the same in each case, and I have chosen the computable numbers for explicit treatment as involving the least cumbrous technique. I hope shortly to give an account of the relations of the computable numbers, functions, and so forth to one another. This will include a development of the theory of functions of a real variable expressed in terms of computable numbers. According to my definition, a number is computable if its decimal can be written down by a machine.

Real number r is **computable** if there exists a Turing machine M such that M(n) outputs r to the nth bit precision for all natural number n.

## Are there any uncomputable numbers?

## How many computable numbers are there?

The "computable" numbers may be described briefly as the real numbers whose expressions as a decimal are calculable by finite means.

$$St M(n) = r | n bt$$

## How many Turing Machines are there?

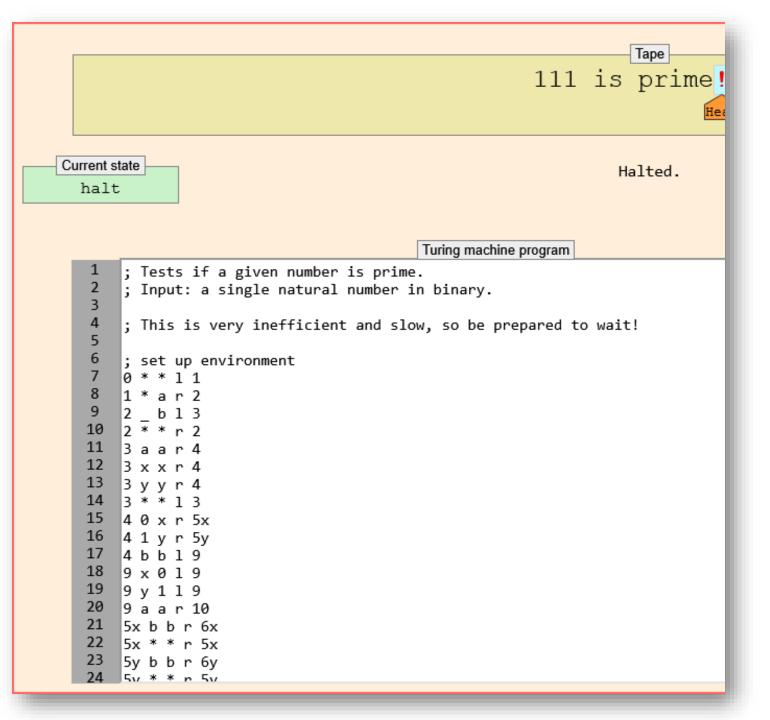
```
A Turing Machine, is defined by (\Sigma, k, \delta):
   k \in \mathbb{N}: a finite number of states
   \Sigma: finite set of symbols, \Sigma \supseteq \{0, 1, \triangleright, \emptyset\}
   \delta [k] \times \Sigma \rightarrow [k] \times \Sigma \times \{L, R, S, H\}
             \rightarrow W \in \{0,1\}^{3}
[CompNam] < | { TM} | = | [0, 15]
```

#### Representing Turing Machines

How to represent a Turing machine as a binary string?

```
A Turing Machine, is defined by (\Sigma, k, \delta):
k \in \mathbb{N}: \text{ a finite number of states}
\Sigma: \text{ alphabet } -\text{ finite set of symbols}
\Sigma \supseteq \{0, 1, \triangleright, \emptyset\}
\delta: \text{ transition function}
\delta: [k] \times \Sigma \to [k] \times \Sigma \times \{\mathbf{L}, \mathbf{R}, \mathbf{S}, \mathbf{H}\}
```

- k
- $\bullet$   $\sum$
- 8



#### Some Numbers are Uncomputable!

$$|TMs| = |finite binary strings| = |N|$$

$$|\mathbb{R}| = |pow(\mathbb{N})| > |\mathbb{N}|$$

# Is there an *interesting* number that cannot be computed?

Bootean 
$$F: \{0,1\}^* \longrightarrow \{0,1\}$$

$$\Gamma \in \{0,1\}, \quad \gamma = 0, \text{ be bibs} \longrightarrow \{0,1\}$$

$$F(0) F(1)$$

# Are there *functions* that cannot be computed by any Turing Machine?

#### **Computable Functions**

#### **Definition:**

A Boolean function  $F: \{0,1\}^* \to \{0,1\}$  is **computable** if and only if there exists a Turing machine M such that for all  $x \in \{0,1\}^*$ , M(x) = F(x).

# Are there "interesting" uncomputable functions?

## Turing Machines to/from bit strings

For any  $w \in \{0,1\}^*$ , let  $TM_w$  be the Turing machine M such that w represents  $M; = (k, \sum, S) \leftarrow TM_w$  if no such Turing machine,

define  $TM_w$ =NIL.

A *Turing Machine*, is defined by  $(\Sigma, k, \delta)$ :

 $k \in \mathbb{N}$ : a finite number of states

 $\Sigma$ : alphabet – finite set of symbols

 $\Sigma \supseteq \{0, 1, \triangleright, \emptyset\}$ 

 $\delta$ : transition function

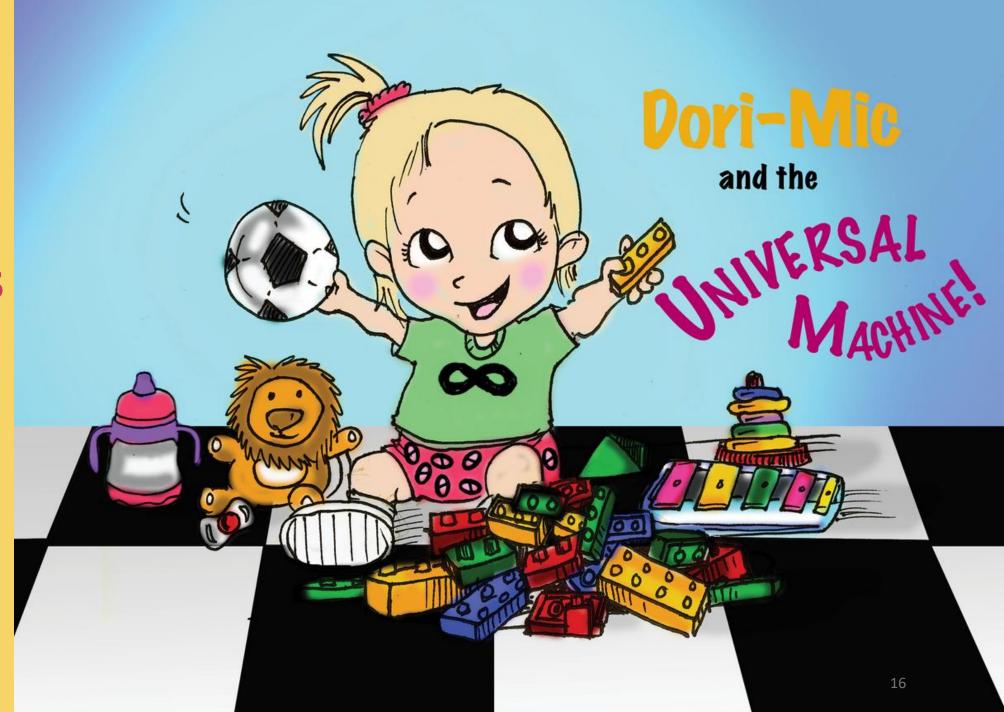
 $\delta: [k] \times \Sigma \rightarrow [k] \times \Sigma \times \{L, R, S, H\}$ 

# Proving Interesting Functions are not Computable

- 1. Show that we can build a TM that simulates any other TM (a "Universal Turing Machine")
- 2. Construct a TM using the Universal Turing Machine as a component that leads to a contradiction.

Like many proof strategies we have seen (e.g., proving uncountability), once we have *one* (uncomputable function), we can use it to more easily prove new functions are also uncomputable.

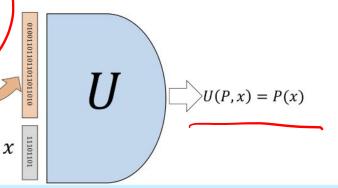
# **Universal Machines**



#### **Recall from Boolean Circuits**



Figure 5.6 from TCS Book



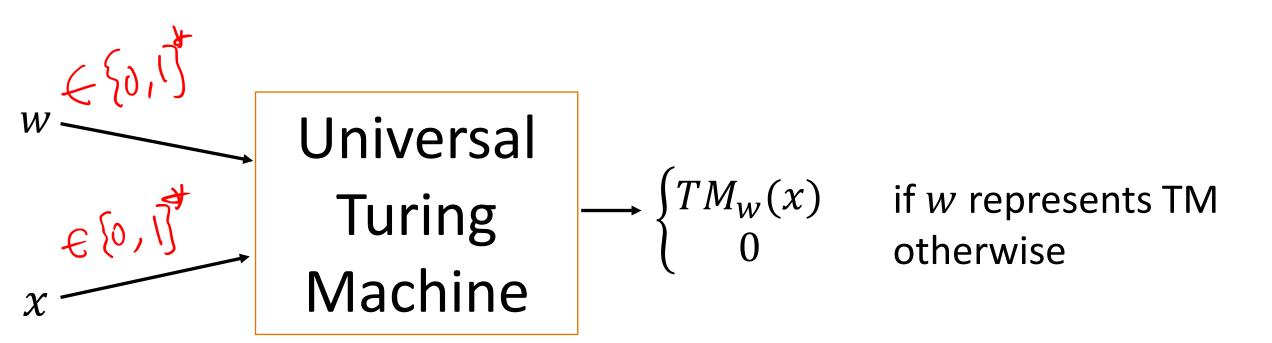
**program** U takes a program description P and input x as its input, and "simulates" running P on x:

$$U(P,x) = P(x)$$

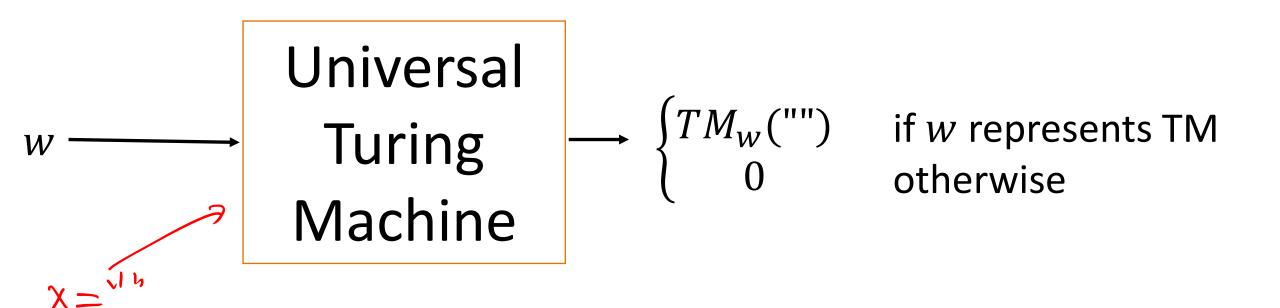
Theorem 5.9 (Bounded Universality of NAND-CIRC programs)

For every  $s,n,m\in\mathbb{N}$  with  $s\geq m$  there is a NAND-CIRC program  $U_{s,n,m}$  that computes the function  $EVAL_{s,n,m}$ .

## Is there a "Universal Turing Machine"?



# Is there a "Universal (no input) Turing Machine"?



#### 6. The universal computing machine.

It is possible to invent a single machine which can be used to compute any computable sequence. If this machine U is supplied with a tape on the beginning of which is written the S.D of some computing machine M, ser. 2. vol. 42. No. 2144.

 $\mathcal{S}$ 

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#### A. M. TURING

[Nov. 12,

then  $\mathcal{U}$  will compute the same sequence as  $\mathcal{M}$ . In this section I explain in outline the behaviour of the machine. The next section is devoted to giving the complete table for  $\mathcal{U}$ .

#### What do we need to build $\mathcal{U}$ ?

$$w \to \mathcal{U} \to \text{Result of } TM_w("")$$

$$\mathcal{U}(w) = TM_w("").$$

#### 7. Detailed description of the universal machine.

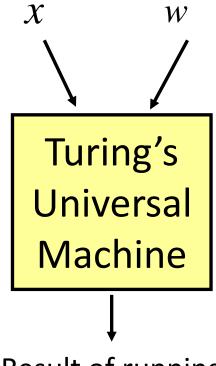
A table is given below of the behaviour of this universal machine. The m-configurations of which the machine is capable are all those occurring in the first and last columns of the table, together with all those which occur when we write out the unabbreviated tables of those which appear in the table in the form of m-functions. E.g., e(anf) appears in the table and is an m-function. Its unabbreviated table is (see p. 239)

$$e(anf)$$
  $egin{cases} rak{anf} & R & e_1(anf) \ & & L & e(anf) \ \end{pmatrix}$   $e_1(anf)$   $e_1(anf)$   $e_1(anf)$   $e_1(anf)$   $e_1(anf)$ 

Consequently  $e_1(anf)$  is an m-configuration of  $\mathcal{U}$ .

When  $\mathcal{U}$  is ready to start work the tape running through it bears on it the symbol  $\vartheta$  on an F-square and again  $\vartheta$  on the next E-square; after this, on F-squares only, comes the S.D of the machine followed by a double colon "::" (a single symbol, on an F-square). The S.D consists of a number of instructions, separated by semi-colons.

Each instruction consists of five consecutive parts



Result of running  $TM_w$  on input x

[Turing 1936]

The table for  $\mathcal{A}$ .

 $\mathfrak{f}(\mathfrak{b}_1,\mathfrak{b}_1,::) \qquad \mathfrak{b}. \quad \text{The machine prints} \\ \mathfrak{b}_1 \quad R,R,P:,R,R,PD,R,R,PA \quad \mathfrak{anf} \qquad :: \rightarrow \mathfrak{anf}.$ 

anf

anf1

 $\operatorname{cpe}(\mathfrak{c}(\text{fom}, x, y), \mathfrak{sim}, x, y)$ tmp

 $:: \rightarrow anf.$ 

 $g(anf_1, :)$  anf. The machine marks the configuration in the last con(fom, y) complete configuration with  $y. \rightarrow fom.$ 

> the configuration following it with x.

fmp. The machine compares the sequences marked x and y. It erases all letters x and y.  $\rightarrow$  sim if they are alike. Otherwise  $\rightarrow$  fom.

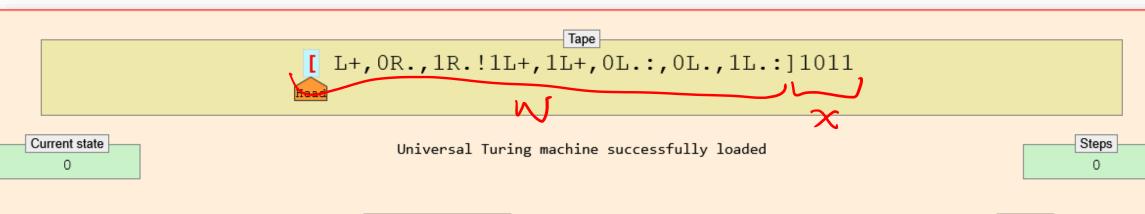
### PRR9: Universal Turing Machine

Q1.5

2 Points

Load and read the example "Universal Turing machine." Find and run the "Binary increment" example as input. How many steps are used? Choose the smallest that is correct.

- 0 100
- 0 1000
- 10000
- O It does not stop.



```
Turing machine program
                                                                                                                 Controls
                                                                                                                Run at full speed
                                                                                                       Run
    ; A Universal Turing Machine
                                                                                                       Pause
     For use with Turing machine simulator http://morphett.info/turing/turing.html.
                                                                                                                              Undo
                                                                                                       Step
                                                                                                       Reset
    ; David Bevan
                                                                                                    Initial input: [ L+,0R.,1R.!1L+,1L+,0L.:,
    ; The Open University, England
                                                                                                    Advanced options
    ; April 2016
    ; http://mathematics.open.ac.uk/people/david.bevan
                                                                                                    Load an example program
    ; This UTM simulates 3-symbol Turing machines whose symbol set is {blank, 0, 1}.
12
13
    ; A specification of the input format can be found in the file utm.pdf
                                                                                                    Save to the cloud
    ; in the Dropbox folder linked from http://tinyurl.com/M269resources.
15
    ; ------
16
    ; Example inputs:
17
       Binary parity bit
         [OL++, R., R+!1L+, R., R-:,,:]01011
18
19
       Binary increment
20
         [ L+,0R.,1R.!1L+,1L+,0L.:,0L.,1L.:]1011
21
       Unary subtraction
22
         [ L+,,1R.! L.,, R+: R.,, R+:,,1L--:]11111 11
23
        Binary palindrome detector
          [ RIIIIII RI RII III AR 1R · III AR 1R · RIII III III III RII III RII AR
```

## (Interesting) Uncomputable Functions

#### **ACCEPTS Function**

A Turing Machine,  $M = (\Sigma, k, \delta)$ , accepts a string, x, if M(x) = 1.

$$ACCEPTS(w,x) = \begin{cases} 1, \\ 0, \end{cases}$$

Is ACCEPTS computable?

#### **Computing ACCEPTS?**

A Turing Machine,  $M = (\Sigma, k, \delta)$ , accepts a string, x, if M(x) = 1.

$$ACCEPTS(w,x) = \begin{cases} 1, & \text{if } TM_w \text{ accepts } x \\ 0, & \text{otherwise} \end{cases}$$

$$w,x \rightarrow \mathcal{U} \rightarrow \text{Result of running } TM_w \text{ on } x$$

$$M_{ACCEPTS}(w,x) = \text{if } (\mathcal{U}(w,x) = 1) \text{ output } 1$$

$$\text{else output } 0$$

#### **Computing ACCEPTS?**

A Turing Machine,  $M = (\Sigma, k, \delta)$ , accepts a string, x, if M(x) = 1.

$$ACCEPTS(w,x) = \begin{cases} 1, & \text{if } TM_w \text{ accepts } x \\ 0, & \text{otherwise} \end{cases}$$

 $M_{ACCEPTS}$  does not compute ACCEPTS, since it may not finish: if  $\mathcal{U}(w,x)$  does not terminate execution,  $M_{ACCEPTS}$  does not output correctly!

$$M_{ACCEPTS}(w, x) =$$
**if**  $(U(w, x) = 1)$  output 1 **else** output 0

Note: this does not **prove** that ACCEPTS is uncomputable, since it doesn't show there isn't some other way to compute it (eg, without using U(w, x)

#### **Proof by contradiction:**

How to reach a contradiction?

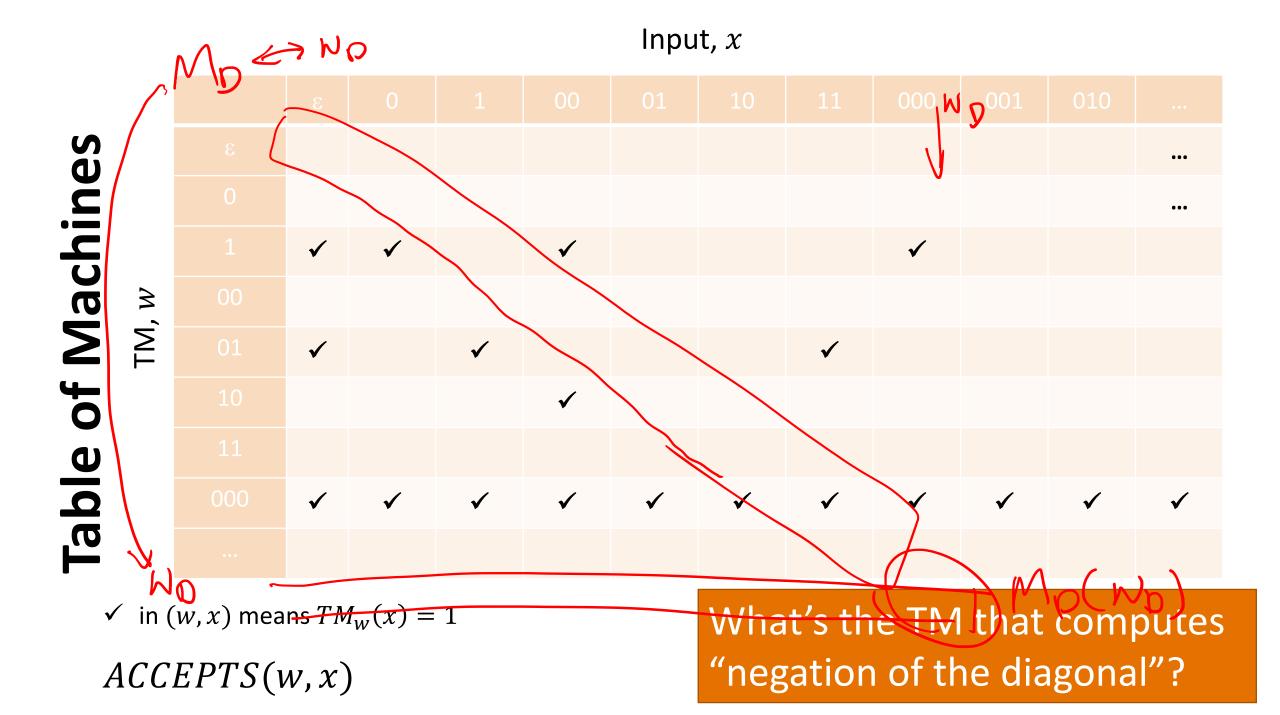
Assume some TM,  $M_A(w, x)$ , computes ACCEPTS.

			3	0	1			10					
	IM, W	not TM											)
chines		0											•••
			✓	✓	N	✓				✓			
<u>a</u>													
of Mach			✓		✓				✓				
						✓							
ble			✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	$\checkmark$
<u>La</u>													

✓ in (w, x) means  $TM_w(x) = 1$ 

What's this table?

Not the actual table (of course!)



#### Definition:

A Boolean function  $F: \{0,1\}^* \to \{0,1\}$  is **computable** if and only if there exists a Turing machine M such that for all  $x \in \{0,1\}^*$ , M(x) = F(x).

#### **Proof by contradiction:**

Assume some TM,  $M_A(w, x)$ , computes ACCEPTS.

There must be some string,  $w_A$  such that,  $M_A = TM_{w_A}$ .

Let's define a new TM,

$$M_D(x) = \underbrace{\text{NOT}\left(\mathcal{U}(w_A, (x, x))\right)}_{=/V_A(x, x)}.$$

$$= ACCEPTS(x, x)$$

What's  $U(w_A, (x, x))$ ?

What's NOT(...)?

Does  $M_D$  finish?

# $ACCEPTS(w, x) = \begin{cases} 1, & \text{if } TM_w \text{ accepts } x \\ 0, & \text{otherwise} \end{cases}$

#### **Proof by contradiction:**

Assume some TM,  $M_A(w, x)$ , computes ACCEPTS.

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Let's define a new TM,  $M_D(x) = \text{NOT}(\mathcal{U}(w_A, (x, x)))$ 

We have  $(=NOT(M_A(x,x))=NOT(ACCEPTS(x,x))$ 

There exists  $w_D$  such that  $M_D = TM_{w_D}$ . Consider  $M_D(w_D)$ .

What's  $M_D(w_D)$ ?

Option 1: 
$$M_D(w_D) = 0$$
.  
 $0 = M_D(w_D) = TM_{W_D}(w_D)$   
 $A(EPTS(w_0, w_D) = 0$   
 $NOT(AC(EPTS(W_0, w_D)) = 1 = M_D(w_0)$ 

 $ACCEPTS(w, x) = \begin{cases} 1, & \text{if } TM_w \text{ accepts } x \\ 0, & \text{otherwise} \end{cases}$ 

#### **Proof by contradiction:**

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We have 
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There exists  $w_D$  such that  $M_D = TM_{w_D}$ . Consider  $M_D(w_D)$ .

#### **Option 1:** $M_D(w_D) = 0$ .

$$0 = M_D(w_D) = TM_{w_D}(w_D)$$
$$ACCEPTS(w_D, w_D) = 0$$

$$M_D(w_D) = NOT(ACCEPTS(w_D, w_D)) = 1$$

**Option 2:** 
$$M_D(w_D) = 1$$
.

$$1 = M_D(w_D) = TM_{w_D}(w_D)$$

$$ACCEPTS(w_D, w_D) = 1$$

$$M_D(w_D) = NOT(ACCEPTS(w_D, w_D)) = 0$$

#### **Proof by contradiction:**

Assume some TM,  $M_A(w, x)$ , computes ACCEPTS.

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Let's define a new TM, 
$$M_D(x) = \text{NOT}(\mathcal{U}(w_A, (x, x)))$$

$$= NOT(M_A(x,x)) = NOT(ACCEPTS(x,x))$$

There exists x such that  $M_D = TM_x$ . Consider  $M_D(x)$ .

Option 1: 
$$M_D(w_D) = 0$$
.  

$$0 = M_D(w_D) = TM_{w_D}(w_D)$$

$$ACCEPTS(w_D, w_D) = 0$$

$$M_D(w_D) = NOT(ACCEPTS(w_D, w_D)) = 1$$

$$ACCEPTS(w, x) = \begin{cases} 1, & \text{if } TM_w \text{ accepts } x \\ 0, & \text{otherwise} \end{cases}$$

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.  

$$1 = M_D(w_D) = TM_{w_D}(w_D)$$

$$ACCEPTS(w_D, w_D) = 1$$

$$M_D(w_D) = NOT(ACCEPTS(w_D, w_D)) = 0$$

Contradiction: D must not exist! But, if we have  $M_A$ , we can construct D.

So,  $M_A$  must not exist. Therefore, ACCEPTS is uncomputable.

#### A Most Learned Video about Computability

#### Ali G Function



"Will there computers ever be able to work out what 99999999...9 multiplied by 99999999...9"

#### Ali G Function

$$\forall x, y \in \{9\}^*, AliG(x, y) \coloneqq x \times y$$

Is there a Turing Machine  $M_{AliG}$  that computes AliG?





### **Computability** ≠ **Practical Solvability**

$$x, y \in \{9\}^*, AliG(x, y) := x \times y$$

What does computability of Ali G function mean?

## **Computability** ≠ **Practical Solvability**

$$ACCEPTS(w, x) = \begin{cases} 1, & \text{if } TM_w \text{ accepts } x \\ 0, & \text{otherwise} \end{cases}$$

What does uncomputability of ACCEPTS mean?

## **Computability** ≠ **Practical Solvability**

$$ACCEPTS(w, x) = \begin{cases} 1, & \text{if } TM_w \text{ accepts } x \\ 0, & \text{otherwise} \end{cases}$$

What does uncomputability of ACCEPTS mean?

On prove Accepts (w,x) for Some (w,x).

There is no Turing Machine that, for all inputs  $w,x \in \{0,1\}^*$  can output the value of ACCEPTS(w, x). Any TM must, for at least one input  $w, x \in \{0, 1\}^*$ , either output the wrong value or run forever.

Exercise: prove that any TM must, for at least **two** inputs, either output the wrong value or run forever

### More Uncomputable Functions

$$ACCEPTS(w, x) = \begin{cases} 1, & \text{if } TM_w \text{ accepts } x \\ 0, & \text{otherwise} \end{cases}$$

$$HALTS(w,x) = \begin{cases} 1, & \text{if } TM_w \text{ terminates on } x \\ 0, & \text{otherwise} \end{cases}$$

Is *HALTS* computable?

**Strategy:** look for an infinite loop in w

#### **More Uncomputable Functions**

$$ACCEPTS(w, x) = \begin{cases} 1, & \text{if } TM_w \text{ accepts } x \\ 0, & \text{otherwise} \end{cases}$$

$$HALTS(w,x) = \begin{cases} 1, & \text{if } TM_w \text{ terminates on } x \\ 0, & \text{otherwise} \end{cases}$$

Can we show *HALTS* is computable?

Strategy: look for an infinite loop in w

**Strategy:** run  $TM_w(x)$  and look for repeated states

repeat a bt? how nany

#### **Halting Problem**

$$ACCEPTS(w, x) = \begin{cases} 1, & \text{if } TM_w \text{ accepts } x \\ 0, & \text{otherwise} \end{cases}$$

$$HALTS(w,x) = \begin{cases} 1, & \text{if } TM_w \text{ terminates on } x \\ 0, & \text{otherwise} \end{cases}$$

How can we show *HALTS* is uncomputable?

**Strategy 1:** show we can use a machine that computes it to produce a contradiction (like we did to show ACCEPTS is uncomputable)

#### **Halting Problem**

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How can we show *HALTS* is uncomputable?

**Strategy 1:** show we can use a machine that computes it to produce a contradiction (like we did to show ACCEPTS is uncomputable)

**Strategy 2:** show we can use a machine that computes it to produce a machine that computes ACCEPTS.