

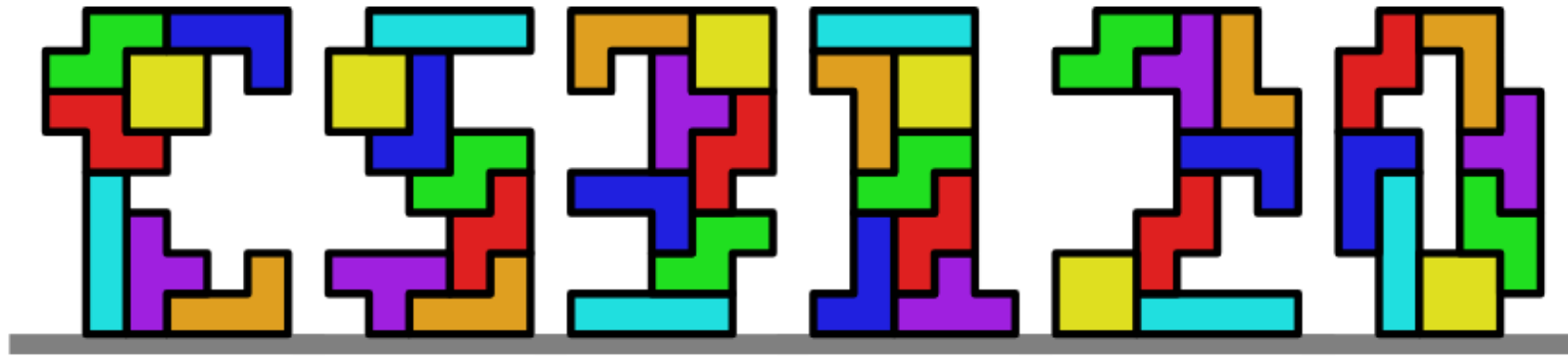
Final this Friday, May 2.

Tetris Font

by Erik Demaine and Martin Demaine, 2020

Enter text to render:

CS3120

☐ Obscure in URL☐ Animate☒ Include rotationsSpeed: ☐ Puzzle font☐ Black pieces (dissection puzzle)☐ Grid☐ Rotation center☒ Bottom floor

Class 27: Reductions Review

University of Virginia

cs3120: DMT2

Wei-Kai Lin

<https://erikdemaine.org/fonts/tetris/?text=CS3120>

Final: Friday, May 2, 2-4pm

- Everything is closed except for 1 page, double sided, letter size note.
- Same classroom, Rice 130
- Scope: mostly after midterm (may use some earlier stuff)
- Preparation: if you cleared all PS & PRR, you are good.
Additional exercises: textbook, other CS3120s
- Relevant textbook sections will be updated soon:
<https://weikailin.github.io/cs3120-toc/outline/>

Recap: Cook-Levin Theorem

Cook-Levin Theorem (Theorem 15.6 in the TCS Book):
For every $F \in \mathbf{NP}$, $F \leq_p \mathbf{3SAT}$.

Equivalently: **3SAT** is (in) **NP-Hard**

Recap NP-Complete

Definition: A function G is **NP-Hard** if every $F \in \mathbf{NP}$ can be reduced to G : $F \leq_P G$.

Definition: A function G is **NP-Complete** if $G \in \mathbf{NP}$ and G is **NP-Hard**.

Cook: **3SAT** is **NP-Hard**

\Rightarrow **3SAT** is **NP-Complete** by **3SAT** \in **NP**

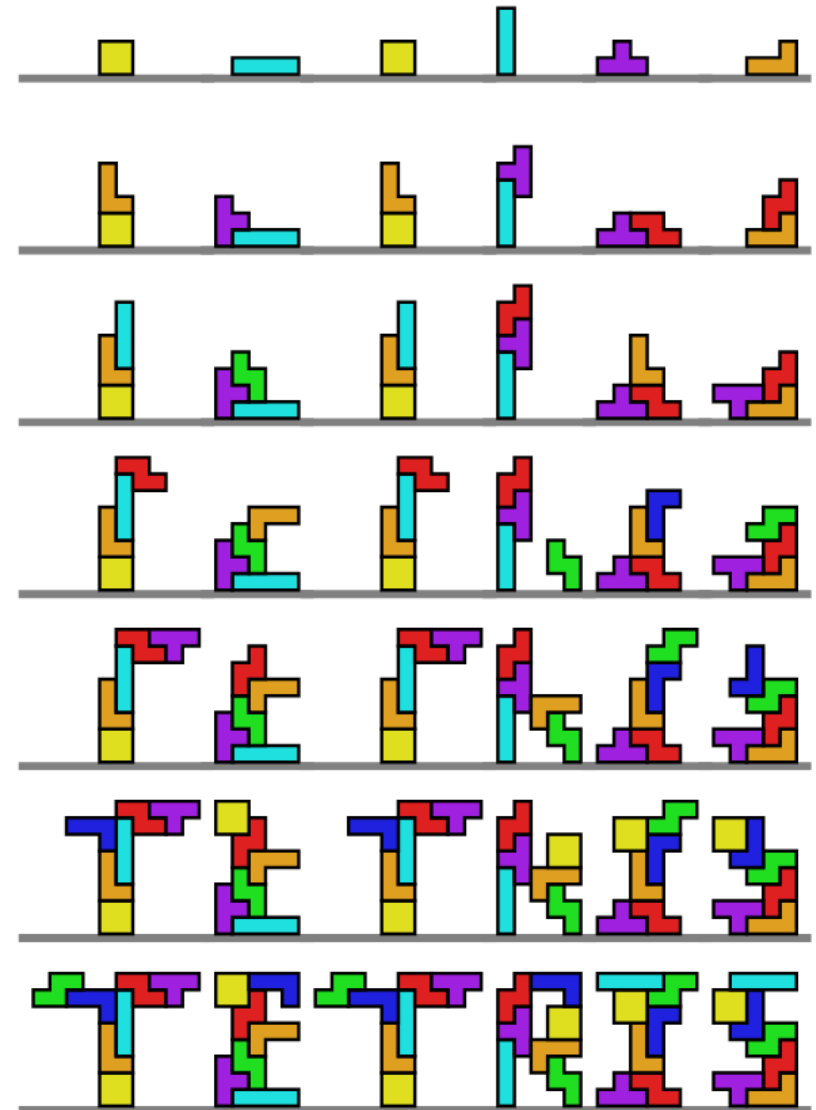
Tetris is NP-Hard

Tetris is NP-hard even with $O(1)$ rows or columns

Sualeh Asif* Michael Coulombe* Erik D. Demaine* Martin L. Demaine*
Adam Hesterberg* Jayson Lynch* Mihir Singhal*

29 Sep 2020

<https://arxiv.org/pdf/2009.14336>



Bejeweled, Candy Crush (...) are NP-Hard

Bejeweled, Candy Crush and other Match-Three Games are (NP-)Hard

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March 25, 2014

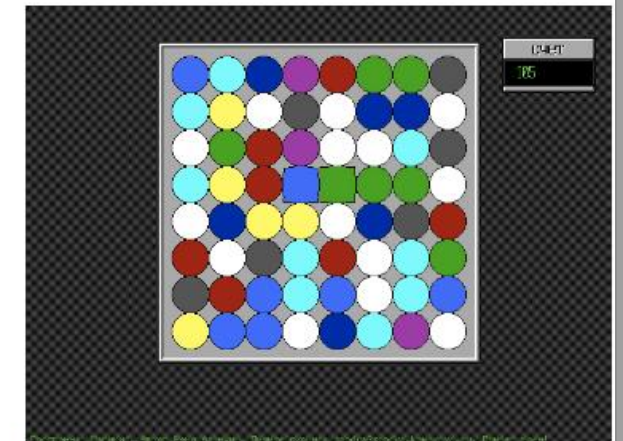
<https://arxiv.org/pdf/1403.5830>



(a) Candy Crush Saga



(b) Bejeweled



(c) Shariki

How to prove F is NP-Complete?

We have:

Definition: A function G is **NP-Hard** if every $F \in \mathbf{NP}$ can be reduced to G : $F \leq_p G$.

Definition: A function G is **NP-Complete** if $G \in \mathbf{NP}$ and G is **NP-Hard**.

Cook-Levin Theorem (Theorem 15.6 in the TCS Book):
For every $F \in \mathbf{NP}$, $F \leq_p \mathbf{3SAT}$.

We want to show:

- F is in **NP**:

A function $F: \{0, 1\}^* \rightarrow \{0, 1\}$ is in **NP** if there exists some $a \in \mathbb{N}^+$ and $V: \{0, 1\}^* \rightarrow \{0, 1\}$ such that $V \in \mathbf{P}$ and $\forall x \in \{0, 1\}^n, F(x) = 1 \leftrightarrow \exists w \in \{0, 1\}^{n^a}$ such that $V(x, w) = 1$.

- F is **NP-Hard**:
Equivalently:

Definition: A function G is **NP-Hard** if every $F \in \mathbf{NP}$ can be reduced to G : $F \leq_p G$.

Definition: A function G is **NP-Hard** if **3SAT** $\leq_p G$.

Cook-Levin Theorem (Theorem 15.6 in the TCS Book):
For every $F \in \mathbf{NP}$, $F \leq_p \mathbf{3SAT}$.

Maximum Independent Set

Definition: For any undirected graph $G = (V, E)$, we say a set $S \subseteq V$ is an *independent set* if for all $u, v \in S$, the pair $(u, v) \notin E$ is not an edge.

For any undirected graph G and integer k , the Boolean function $ISSET$ is defined to be $ISSET(G, k) = 1$ iff G has an independent set of size at least k .

Example:

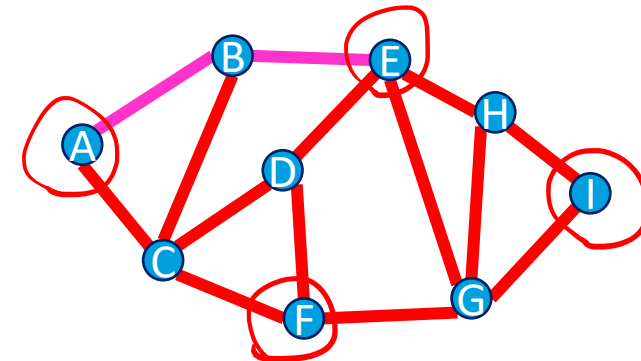
$S1 = \{A, I\}$ } ✓

$S2 = \{A, E, F, I\}$ } ✓

$S3 = \{B, D, \underline{G}, H\}$ } ✗

$ISSET(\underline{G}, 3) = 1$

$ISSET(G, 6) = 0$



Is ISET NP-Complete?

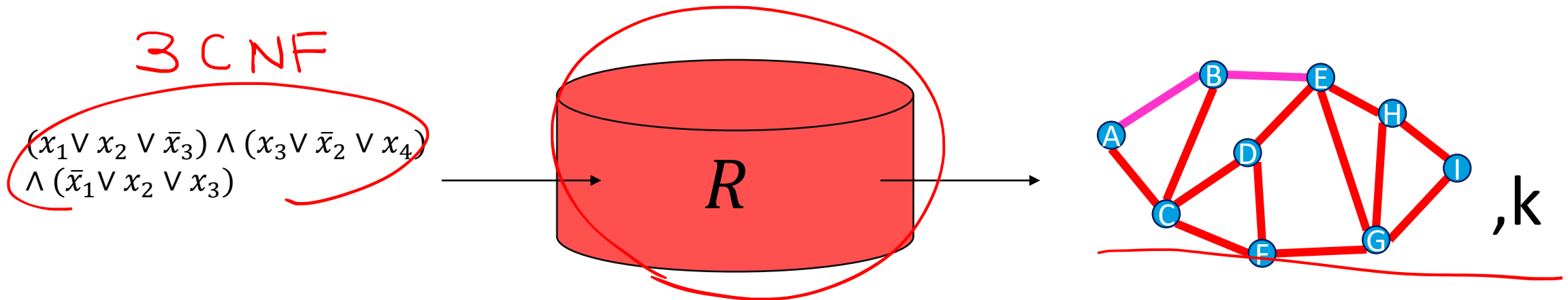
Max Independent Set:

For any undirected graph G and integer k , the Boolean function $ISET$ is defined to be $ISET(G,k) = 1$ iff G has an independent set of size at least k .

- Is $ISET$ in NP?
- Is $ISET$ NP-Hard? $3SAT \leq_p ISET$?

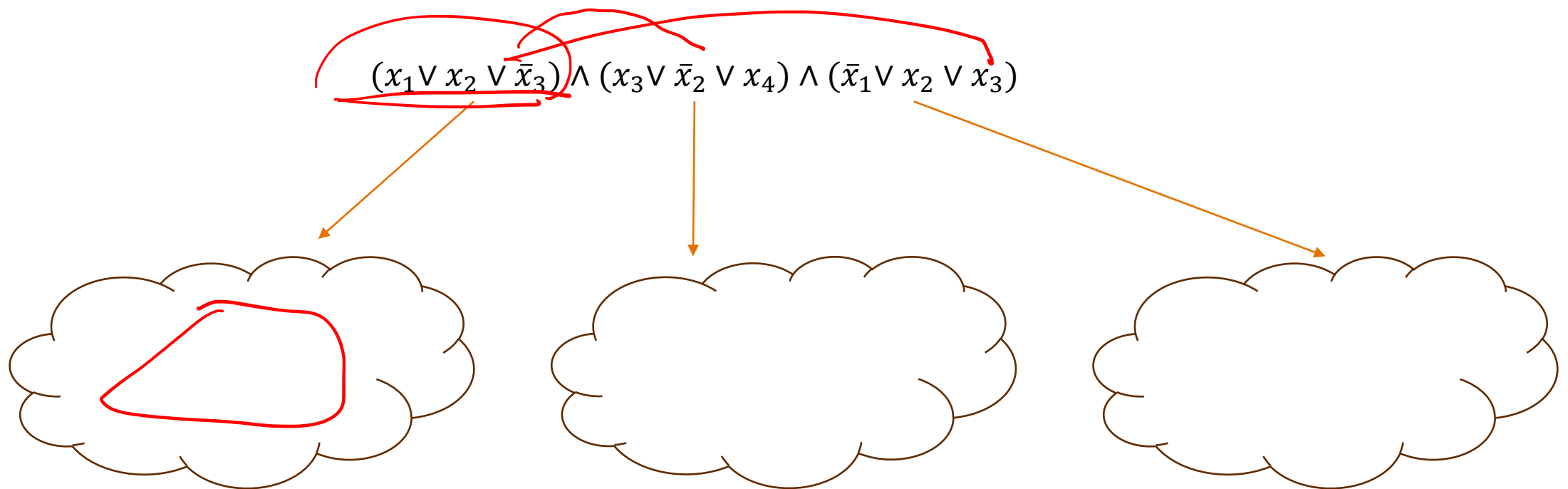
What's the reduction?

$R \in \mathbf{P}$ such that for all x , $\underline{3SAT(x)} = \underline{ISET(R(x))}$.



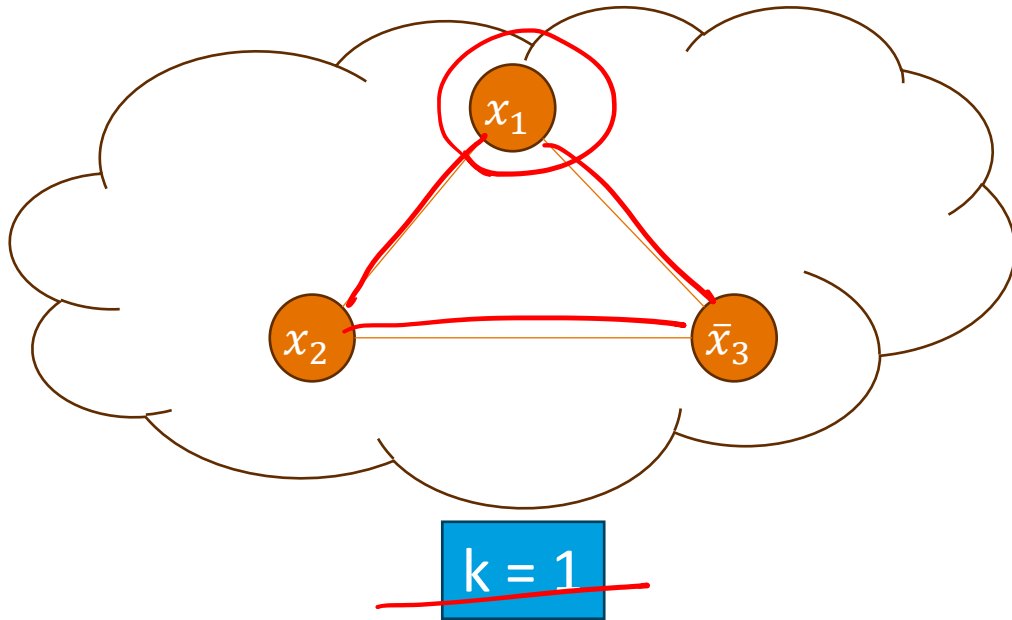
How to reduce 3SAT to ISET?

Idea: to map each clause into a “gadget” satisfying some (desired) properties.



Gadget is triangle

$$\frac{(x_1 \vee x_2 \vee \bar{x}_3)}{\text{any } 1} \Leftrightarrow 1$$

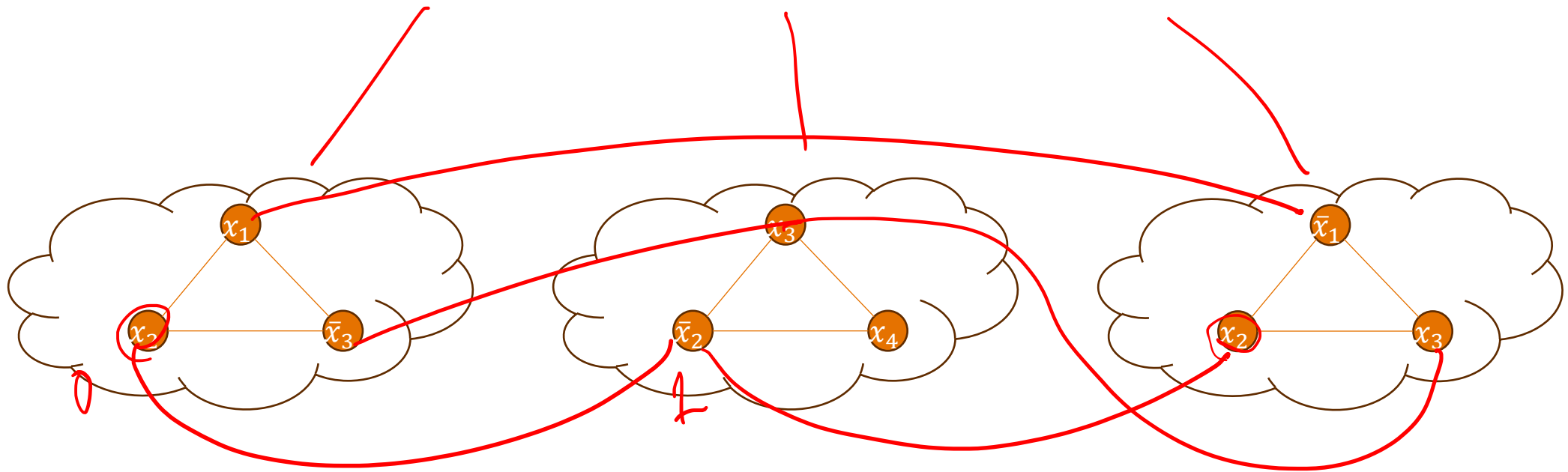


Connect Gadgets

“Two literals in two clauses are negation of each other” is the global constraint

⇒ Put an edge as a constraint in ISET

$$(x_1 \vee x_2 \vee \bar{x}_3) \wedge (x_3 \vee \bar{x}_2 \vee x_4) \wedge (\bar{x}_1 \vee x_2 \vee x_3)$$



$k = 3$

Formalize the proof

Let x be a 3CNF, $x = \underline{c_1 \wedge c_2 \dots \wedge c_n}$ for some n .

For each $i \in [n]$, $c_i = \underline{a_{i1}} \vee \underline{a_{i2}} \vee \underline{a_{i3}}$ for some literals a_{ij} .

Reduction $R(\underline{x})$ is constructed as follows.

$R(x)$:

$$G = (V, E)$$

$$E = \{$$

$$n = n$$

// input is a 3CNF instance

$$V = \{ \quad \}$$

$$x = c_1 \wedge c_2 \dots$$

Output (\underline{G}, n)

// output is a ISET instance

Formalize the proof

Let x be a 3CNF, $x = c_1 \wedge c_2 \dots \wedge c_n$ for some n .

For each $i \in [n]$, $c_i = a_{i1} \vee a_{i2} \vee a_{i3}$ for some literals a_{ij} .

Reduction $R(x)$ is constructed as follows.

$R(x)$:

1. Let $G = (V, E)$ be a graph of $3n$ vertices, $V = \{i1, i2, i3 : i \in [n]\}$.
2. The edges E is constructed as:
 - a. For all $i \in [n]$, add edges $(i1, i2), (i2, i3), (i1, i3)$ to E triangles
 - b. For all $i, j \in [n]$, if $i \neq j$ and $\underline{a_{is}} = \underline{\bar{a}_{jt}}$ for some $s, t \in \{1, 2, 3\}$,
add edge $(\underline{is}, \underline{jt})$ to E
3. Output (G, n)

Complete the proof with analysis

Let x be a 3CNF, $x = c_1 \wedge c_2 \dots \wedge c_n$ for some n .

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3. Output (G, n)

Analysis:

want $3SAT(x) = 1 \iff ISET(R(x)) = 1$ and $R \in P$.

~~3SAT~~ $3SAT(x) = 1$

iff

iff $ISET(R(x)) = 1$

Complete the proof with analysis

Let x be a 3CNF, $x = c_1 \wedge c_2 \dots \wedge c_n$ for some n .

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3. Output (G, n)

Analysis:

If x is satisfiable, $3SAT(x) = 1$

\Leftrightarrow Exists assignment such that for each i , $a_{is} = 1$ for some s .

$\Leftrightarrow U = \{is : a_{is} = 1, i \in [n]\}$ is an indep set of size n for $R(x)$ bcs for all j, t s.t. $a_{is} = \bar{a}_{jt}$, jt is not in U .

$\Leftrightarrow ISET(R(x)) = 1$.

Hence, $3SAT(x) = (ISET(R(x)))$ for all x . Also, we have $R \in \mathbf{P}$. Thus, $3SAT \leq_p ISET$.

Framework of proofs

Precondition / notation

Let x be a 3CNF, $x = c_1 \wedge c_2 \dots \wedge c_n$ for some n .

For each $i \in [n]$, $c_i = a_{i1} \vee a_{i2} \vee a_{i3}$ for some literals a_{ij} .

Reduction $R(x)$ is constructed as follows.

Algorithm of reduction

$R(x)$:

1. Let $G = (V, E)$ be a graph of $3n$ vertices, $V = \{i1, i2, i3 : i \in [n]\}$.
2. The edges E is constructed as:
 - a. For all $i \in [n]$, add edges $(i1, i2), (i2, i3), (i1, i3)$ to E
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Hence, $3SAT(x) = (ISET(R(x)))$ for all x . Also, we have $R \in \mathbf{P}$. Thus, $3SAT \leq_p ISET$.

Analysis of reduction

Review of this course

Big idea: Counting and Diagonalizing

- Uncountable sets: Boolean functions, real numbers, ...
- Countable sets: integers, strings
- Uncomputable functions
- Computable functions: Turing machines, DFAs, ...
- All are infinite! Counting is way to go through them.

Class 5

Are they the same (or comparable)?

Q&A series

Example

s_1	=	0	0	0	0	0	0	0	0	0	0	...
s_2	=	1	1	1	1	1	1	1	1	1	1	...
s_3	=	0	1	0	1	0	1	0	1	0	1	...
s_4	=	1	0	1	0	1	0	1	0	1	0	...
s_5	=	1	1	0	1	0	1	1	0	1	0	...
s_6	=	0	0	1	1	0	1	1	0	1	1	...
s_7	=	1	0	0	0	1	0	0	0	1	0	...
s_8	=	0	0	1	1	0	0	1	0	0	1	...
s_9	=	1	1	0	0	1	1	0	0	1	1	...
s_{10}	=	1	1	0	1	1	1	0	0	1	0	...
s_{11}	=	1	1	0	1	0	1	0	0	1	0	...
\vdots		\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\ddots	

s	=	1	0	1	1	1	0	1	0	0	1	1	...
-----	---	---	---	---	---	---	---	---	---	---	---	---	-----

Proof. For all sets S , $|pow(S)| > |S|$.

Towards a contradiction, **assume** $\exists S. |pow(S)| \leq |S|$.

By the definition of \leq , there must exist a *surjective function* g from $S \rightarrow pow(S)$.

Define $T = \{a \mid a \notin g(a), a \in S\}$.

$T \in pow(S)$. (Obviously, it's a subset of S .)

Since g is surjective, $\exists u \in S$ such that $g(u) = T$.

(1) If $u \in g(u)$, then $u \notin T$.

(2) If $u \notin g(u)$, then $u \in T$.

But $T = g(u)$, so $u \notin g(u)$.

But $T = g(u)$, so $u \in g(u)$.

Contradiction! So, there must not exist any S such that $|pow(S)| \leq |S|$.

Big idea: Reductions

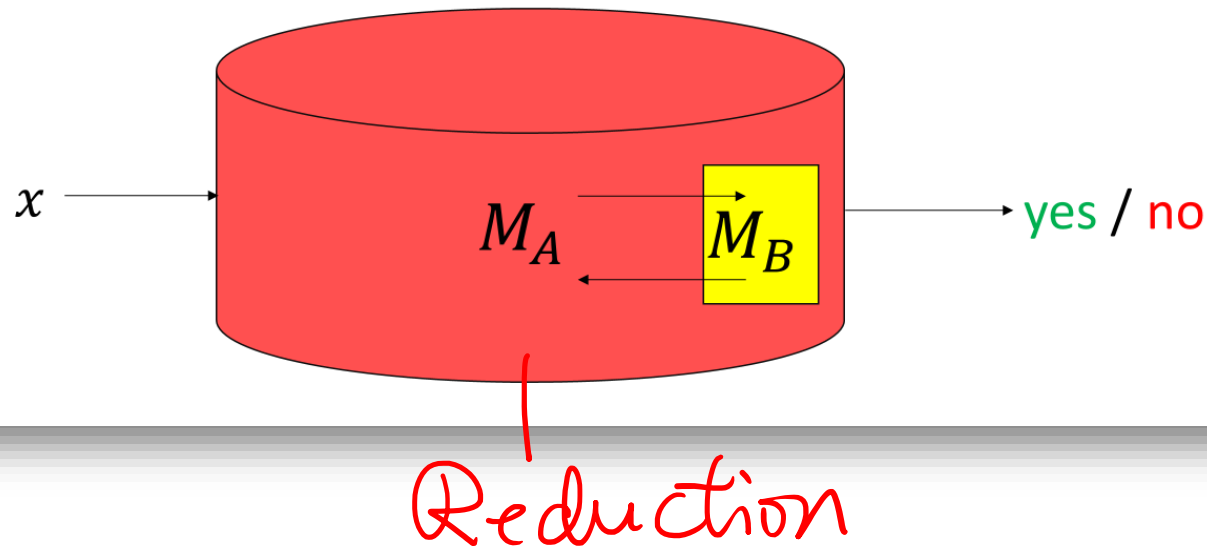
- Reduction from problem A to problem B:
Solving (the instances of) A by
solving (the instances of) B
- Show A is solvable if B is solvable (algorithms, DFA = RE)
- Show B is hard if A is hard (uncomputability, NP hardness)

Class 22

Another way to imagine reduction

Reducing “task” A to “task” B , denoted by $A \leq_R B$

1. Assume that algorithm M_B solves B
2. Design algorithm M_A (that uses M_B as subroutine)



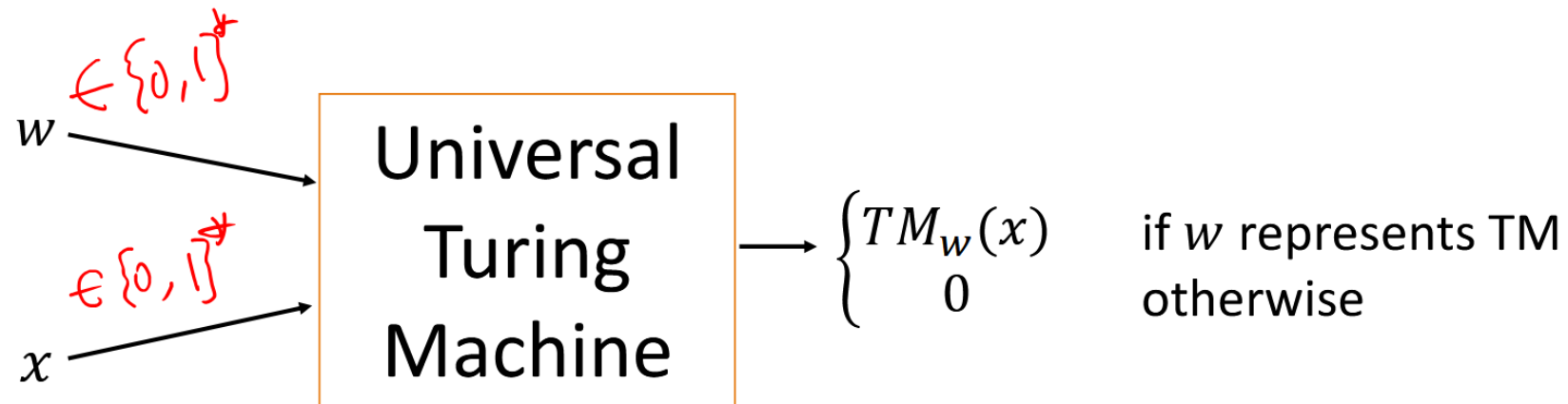
Which is easier, A or B?
B may “look”
easier!

Big idea: Code as Data, Data as Code

- Natural
- A higher order: questions / functions on code
- Manipulate data / simulate code in reductions
- Tool: universal circuit, universal Turing machine

Class 19

Is there a “Universal Turing Machine”?



We can simulate any Turing machine using our favorite programming lang (assume unbounded time & space).

Gödel's Incompleteness Theorem

What is a proof?

“Take any definite unsolved problem, such as However unapproachable these problems may seem to us and however helpless we stand before them, we have, nevertheless, the firm conviction that their solution must follow by a finite number of purely logical processes...”, David Hilbert, 1900.

local comp

Mathematical statements

A mathematical statement is simply a piece of text,
binary string $x \in \{0,1\}^*$

"The number 2,696,635,869,504,783,333,238,805,675,613, 588,278,597,832,162,617,892,474, 670,798,113 is prime".

The following Python function halts on every positive integer `n`

```
def f(n):  
    if n==1: return 1  
    return f(3*n+1) if n % 2 else f(n//2)
```

Big idea: A *proof* is just a string of text whose meaning is given by a *verification algorithm*.

Definition 11.2 (Proof systems)

Let $\mathcal{T} \subseteq \{0, 1\}^*$ be some set (which we consider the “true” statements). A *proof system* for \mathcal{T} is an algorithm V that satisfies:

1. (*Effectiveness*) For every $x, w \in \{0, 1\}^*$, $V(x, w)$ halts with an output of either 0 or 1.
2. (*Soundness*) For every $x \notin \mathcal{T}$ and $w \in \{0, 1\}^*$, $V(x, w) = 0$.

Trivial: $V(x, w) = 0$ for all x, w (not useful).

Big idea: A *proof* is just a string of text whose meaning is given by a *verification algorithm*.

$T = \{ \text{"2 is prime"} \}$

Definition 11.2 (Proof systems)

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1. (*Effectiveness*) For every $x, w \in \{0, 1\}^*$, $V(x, w)$ halts with an output of either 0 or 1.
2. (*Soundness*) For every $x \notin \mathcal{T}$ and $w \in \{0, 1\}^*$, $V(x, w) = 0$.

A true statement $x \in \mathcal{T}$ is *unprovable* (with respect to V) if for every $w \in \{0, 1\}^*$, $V(x, w) = 0$.

We say that V is *complete* if there does not exist a true statement x that is unprovable with respect to V .

$x \in T$ is *provable* if exists w such that $V(x, w) = 1$.
 V is *complete* if for all $x \in T$, x is provable.

Gödel's Incompleteness Theorem

Theorem 11.3 (Gödel's Incompleteness Theorem: computational variant)

There does not exist a complete proof system for \mathcal{H} .

Turing machines,
NotHaltOnZero

There is a set of true statements H , but:
 H is incomplete for all prove system V

$x \in H$ \swarrow $TM_V(x, w) = 0$ all w
~~not halt~~

Some V can prove that $x \in H$ for some x .

But exists $x' \in H$ such that the same V can not prove.

Reduction from Halting to Incompleteness

Algorithm 11.4 Halting from proofs

Input: Turing machine M

Output: 1 if M halts on input 0; 0 otherwise.

for $\{n = 1, 2, 3, \dots\}$

for $\{w \in \{0, 1\}^n\}$

if $\{V("M \text{ does not halt on } 0^n", w) = 1\}$

return 0

endif

Simulate M for n steps on 0.

if $\{M \text{ halts}\}$

return 1

endif

endfor

endfor

Assume V complete

Soundness of V

$\nexists w$

Case 1, M halts in T steps:

V always 0, Algo never return 0.

Algo return 1 when $n = T$.

Case 2, M never halt:

Algo never return 1.

By V is complete, exists w of N bits such that

$V(\dots, w) = 1$.

When $n = N$, Algo return 0.

$x \in H$?

always halts
by Eff of V

Student Experiences of Teaching

<https://in.virginia.edu/CourseXperience>

